Code Test

We would like you to refactor the GetLearner method in the LearnerService class. When refactoring you should consider the following; SOLID principles, maintainability, testing.

You can use any framework(s) of your choice. We are not expecting the work to be finished, we will expect you to discuss your approach and any further improvement you would make.

You can make any changes, apart from the following

* Signature of the ArchivedDataService
* Signature of the LearnerDataAccess
* Signature of the FailoverLearnerDataAccess

The GetLearner method is responsible for executing the following logic

* Based on the isLearnerArchived parameter retrieving Learners from the archive
* The main Learner data store is a 3rd party service (which doesn’t have particularly high SLA), so therefore a failover data store has been created which stores a backup copy of the Learner records
* The method evaluates if the system should be in failover mode based on a given number of failed requests in a given time period (currently 10 minutes)
* If the system is in failover mode Learners are retrieved from the failover store

The refactored solution must compile and should be accompanied by Unit Tests

Option 1 the design is good so refactor what we have.

Unfortunately whether the design is good or not can only be determined by knowing how often the backup to the Archive occurs. Lets arbitrarily assume the Archive is updated every second!

The LearnerService.GetLearner isLearnerArchived param is present as a design decision.

Option 2 the design is either functionally incorrect or non-functionally flawed, so redesign first.

Why is FailoverLearnerDataAccess.GetLearnerById a static method?

The Learner

The implementation details of where a Learner is persisted and how it is retrieved need not be known by the business logic, the LearnerService is part of the business logic layer therefore the isLearnerArchived parameter of LearnerService.GetLearner should be removed as it is not part of the business model which is also suggested by not being present as a property of the Learner class.

//OPTIMISATION DECISION Assume the Archived Data store is periodically updated with any new or changed Learners.

//1st Does the Learner exist in the Archive, if so get it from there and don't even try the 3rd party store.

//2nd If the Learner does not exist in the Archive then check the 3rd party store.

//3rd If the Learner exists in neither throw.

Refactor

Add Properties to LearnerService class and allow setting through constructor thus removing dependency on System.Configuration

Decorator Pattern

Single Responsibility

Dependency Inversion Principle